

T3 – MEDIUM

POR

- T3.POR.01 Hacking out under saddle or in hand, 15 km. With an average speed of 7 km/h
- T3.POR.02 Draw in your own route and add where control posts will be. Motivate this.
- T3.POR.03 Pack all gear for a POR that you're obligated to take at Young Rider (FITE) level and pack correctly so it doesn't get in the way during a ride.
- T3.POR.04 Design a grid assignment with 3 coordinates. Mark the most optimal route and add how long it will take a rider at an average 8 km/h.
- T3.POR.05 100 meter test

MA

- T3.MA.06 Pass a moving flag or umbrella while riding or lungeing without your horse reacting to it.
- T3.MA.07 Make one canter stride more between 2 poles.
- T3.MA.08 Stretch the walk between 2 poles.
- T3.MA.09 Go a full lap around the arena in a collected/slow canter, change hand through a diagonal in a stretched/fast walk. Then another full round in collected/slow canter on the new hand.

PTV

ridden

- T3.PTV.10 Corridor, 50 cm wide
- T3.PTV.11 Slalom (bending) 6 meter between the posts
- T3.PTV.12 Rein back 4 meter, 80 cm wide
- T3.PTV.13 Immobility ridden, 10 sec
- T3.PTV.14 Rope gate
- T3.PTV.15 S-bend (Labyrinth)
- T3.PTV.16 Footbridge
- T3.PTV.17 Figure 8 with 1 hand
- T3.PTV.18 Mounting from the right (off side)

in hand

- T3.PTV.19 Corridor in hand, 50cm wide
- T3.PTV.20 Rein back in hand 4 meter, 80 cm wide
- T3.PTV.21 Immobility, 10 sec
- T3.PTV.22 Rope gate in hand
- T3.PTV.23 S-bend (Labyrinth) in hand
- T3.PTV.24 footbridge in hand
- T3.PTV.25 Jump in hand, 50 cm